SCALING **SWEETPOTATO** TRIPLE S PLUS: Deep-dive session

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CIP-SSA (RTB). 9TH ANUAL SPHI TECHNICAL MEETING. 24-26 SEPTEMBER,
2018

Innovation package

- **Technological** innovation (core components) (hand held computer with mobile operating system, integrated network for voice, messaging & data)

- **Infrastructural** innovation (cellular network)

- **Market** innovation (promotions, incentives to keep up with the latest model)

- **Policy** innovation (telecommunication providers, mobile money transfer)

- **Value chain innovation** (availability of sim cards & air time, mobile money)

- **Service provision innovation** (providing solar charging sales points for smart phone users without access to power grid

- **Mindset innovation** (youth are leading use of technology as it is 'cool')

- **Educational innovation** (spin-offs for app developers; social enterprises use for health & market benefits)

Credit: Adapted from Schut, M. (RTB 5.4)

The Triple-S Key practices

1. **Selection of healthy plants and pegging**

2. **Root selection and loading of Triple-S container**

3. **Checking, desprouting & removing rotten/weevilled roots**

4. **Root seedbed (preparation, planting & management)**

Complementary components

- Like the mobile phone, Triple-S needs complementary components to enable dissemination and adoption at scale

- What do you think are complementary components that would enable scaling in your country/situation

- Use the example from the mobile phone

- Write down you ideas and think about how this would play out in your country (partnerships, infrastructure, additional explorative work, policy)

Acknowledgements
CIP, RTB, USAID, Irish Aid, SASHA, EU, MEDA, RING, MoFA, BoANRD, PIN

Thank you